

# ATTACHMENT 1

## RESOLUTION NO. 28737

### RESOLUTION OF THE COUNCIL OF THE CITY OF SANTA ROSA DECLARING WEEDS AND RUBBISH ON, UPON OR IN FRONT OF STREETS, SIDEWALKS AND/OR PRIVATE PROPERTY WITHIN THE SANTA ROSA CITY LIMITS TO BE A PUBLIC NUISANCE AND DIRECTING THE SANTA ROSA FIRE DEPARTMENT TO GIVE NOTICE

WHEREAS, it is the determination of the Council that certain weeds or vines growing on, upon or in front of streets, sidewalks and/or private property within the Santa Rosa city limits which bear seeds of a wingy or down nature; that have attained or will attain a full, natural growth in height in excess of four inches; and which are closer than 20 feet to any building, fence or other improvement of a combustible nature are noxious and dangerous, and that the same constitute a public nuisance; and

WHEREAS, it is the further determination of the Council that rubbish consisting of all combustible or noncombustible waste, refuse and worthless or useless articles of property left, deposited or abandoned on any lot or parcel of land in the Santa Rosa city limits in such fashion and such quantity as to be unhealthful, dangerous to persons, or so as to interfere with the abatement of weeds under this article, constitute a public nuisance.

NOW, THEREFORE, BE IT RESOLVED that the Council of the City of Santa Rosa declares that such weeds and rubbish as described above now growing or situated on, upon or in front of streets, sidewalks and/or private property within the city limits constitute a public nuisance.

BE IT FURTHER RESOLVED that the Council authorizes the Santa Rosa Fire Department to give notice directing the abatement of such nuisances in accordance with the provisions of Chapter 9-08 of the Santa Rosa City Code, which notice shall contain the time and place for hearing objections.

IN COUNCIL DULY PASSED this 2nd day of February, 2016.

AYES: (5) Mayor Sawyer, Vice Mayor Schwedhelm Council Members Carlstrom, Combs, Coursey

NOES: (0)

ABSENT: (2) Council Members Olivares, Wysocky

ABSTAIN: (0)