



City of Santa Rosa

City Hall, Council
Chamber,
100 Santa Rosa Avenue
Santa Rosa, CA 95404

Zoning Administrator Regular Meeting Minutes - Draft

Thursday, June 4, 2026

10:30 AM

1. CALL TO ORDER

Zoning Administrator Conor McKay called the meeting to order at 10:30 a.m.

2. ZONING ADMINISTRATOR BUSINESS

2.1 STATEMENT OF PURPOSE

Zoning Administrator McKay read aloud the Statement of Purpose.

3. SCHEDULED ITEM(S)

- 3.1* PUBLIC MEETING - MINOR DESIGN REVIEW FOR AN EXPANSION OF THE CHILDREN'S MUSEUM AT 1835 W STEELE LN; FILE NO. PLN25-0482

BACKGROUND: Minor Design Review for construction of a 7,272 square-foot, two-story museum building featuring expanded exhibit space, classrooms, administrative offices, and storage, along with a new 336-square-foot maker space building. The project also includes plaza entry improvements, enhanced ADA-accessible parking, and new outdoor design and landscaping features. This project is exempt from the California Environmental Quality Act (CEQA).

PROJECT PLANNER: Hana Michaelson

RECOMMENDATION: It is recommended by the Planning and Economic Development Department that the Zoning Administrator, by resolution, approve a Minor Design Review for the Sonoma County Museum Expansion project located at 1835 W Steele Lane.

Ex Parte: None.

Project Planner Hana Michaelson presented.

Zoning Administrator McKay opened and closed public comment.

ZONING ADMINISTRATOR MCKAY APPROVED AS SUBMITTED THE RESOLUTION NO. ZA-RES-2026-024 ENTITLED:

RESOLUTION OF THE ZONING ADMINISTRATOR OF THE CITY OF SANTA ROSA GRANTING MINOR DESIGN REVIEW FOR THE CHILDREN'S MUSEUM OF SONOMA COUNTY EXPANSION, INCLUDING CONSTRUCTION OF A NEW TWO-STORY MUSEUM BUILDING AND FUTURE MAKER SPACE BUILDING, DEMOLITION OF AN EXISTING SINGLE-STORY BUILDING, AND RELATED SITE IMPROVEMENTS FOR THE PROPERTY LOCATED AT 1835 W STEELE LANE, SANTA ROSA, APN: 041-021-083, FILE NO. PLN25-0482

4. ADJOURNMENT

Zoning Administrator McKay adjourned the meeting at 10:42 a.m.

Approved on:

Tara Corrales, Recording Secretary