## City of Santa Rosa



## Legislation Details

File #:	19-1	32PC	Version:	1	Name:	Objective Design Standards	
Туре:		Public Hea			Status:	In Committee	
File created:		2019	anng		In control:	Planning Commission	
On agenda:		/2019			Final actio		
Title:	OBJECTIVE DESIGN STANDARDS FOR STREAMLINED AND MINISTERIAL RESIDENTIAL DEVELOPMENTS - REZONING ZONING TEXT AMENDMENT - CITYWIDE - REZ19-009						
	BACKGROUND: The purpose of the Objective Design Standards for Streamlined and Ministerial Residential Developments (Standards) is to prepare and adopt clear and objective design standards that respond to recent State legislation that requires a ministerial process for housing developments including Senate Bill 35 (SB 35) and Assembly Bill 2162 (AB 2162). The City is subject to SB35 and AB2162, which means that an eligible project within the City must be streamlined and shall not be subject to discretionary review (e.g.: Conditional Use Permit, Design Review and/or Landmark Alteration Permit). The Standards are sourced from the City's Design Guidelines, which address residential and non-residential development. The proposed Standards aim to incorporate the intent of the Santa Rosa Design Guidelines to the greatest extent possible, while complying with the intent of State legislation to facilitate the construction of housing in Santa Rosa.						
	Council as the Standards will be codified into the City's Zoning Code, for which the Commission has the recommendation authority.						
0	Presented by: Amy Nicholson, Senior Planner.						
Sponsors:	Planning and Economic Development						
Indexes:	Exempt Project						
Code sections:							
Attachments:	1. Staff Report, 2. Attachment 1 - HCD - Draft SB35 Guidelines, 3. Attachment 2 - Government Code for SB35, 4. Attachment 3 - Government Code for AB2162, 5. Attachment 4 - Joint DRB CHB Minutes - June 20, 2019, 6. Attachment 5 - Results of Community Survey, 7. Resolution, 8. Staff Presentation						
Date	Ver.	Action By				Action	Result
9/12/2019	1	Planning	Commissio	on		to waive reading of the text and adopt	Pass